

Winnie the Pooh KIDS (all youth ages 6-12 are cast)

Please mark your conflicts on the conflict calendar below. Marking an "X" indicates that you are NOT AVAILABLE at all for the entire rehearsal day. If you are not available for a portion of the day, please write the time you are NOT available (partial conflict). A "possible" conflict will be noted as a conflict. Leaving the space blank indicates that you are available to rehearse that day. Please try to limit the number of your conflicts because putting on a production of this caliber requires a dedication and commitment from each and every cast member. All Tech Rehearsals and Performances are Mandatory.

July 2022

Sun	Mon	Tue	Wed	Thu	Fri	Sat
					1	2
3	4	5	6 Winnie the Pooh KIDS Auditions, Dance Call, Callbacks 9-3	7 Winnie the Pooh KIDS Rehearsal 9-3	8 Winnie the Pooh KIDS Rehearsal 9-3	9 Winnie the Pooh KIDS Rehearsal 9-3
10	11 Winnie the Pooh KIDS Rehearsal 9-3	12 Winnie the Pooh KIDS Rehearsal Cue-to-Cue/Tech/Dress Costume Parade 9-3	13 Winnie the Pooh KIDS Rehearsal 9-3 Cue-to-Cue/Tech/Dress	14 Winnie the Pooh KIDS Rehearsal 9-3 Run Thru/Action shots/Tech/Dress	15 Winnie the Pooh KIDS 12:00 Call 1:00 Show 3:00 Call 4:00 Show 6:00 Call 7:00 Show	16 Winnie the Pooh KIDS 12:00 Call 1:00 Show 3:00 Call 4:00 Show 6:00 Call 7:00 Show

I HAVE LISTED EVERY REHEARSAL I WILL MISS DURING THE REHEARSAL PERIOD. I UNDERSTAND THAT ANY ABSENCES FROM A SCHEDULED REHEARSAL, INCLUDING THE REHEARSALS I HAVE LISTED ABOVE, CAN RESULT IN MY EXCLUSION FROM PORTIONS OF THE SHOW. THAT INCLUDES ABSENCES DUE TO ILLNESS, AS WELL AS COMMITMENTS TO SCHOOL, CHURCH, AND FAMILY. I UNDERSTAND THAT THIS IS NOT OFFERED AS A PUNISHMENT. EACH REHEARSAL MUST PROGRESS (REGARDLESS OF MY ABSENCE) TO RESULT IN A GREAT SHOW. I UNDERSTAND THAT MISSING A PERFORMANCE IS NOT PERMITTED.

Upon signing this calendar, you agree to make this show a priority during Mandatory Rehearsals, Tech Week, and Shows.

Performer's Signature

Performer's Printed Name

Parent/Guardian Signature

Parent/Guardian Printed Name